

# **Matt Wheeler**

## **Lighting Artist**

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<http://www.thelightingninja.com>

### **Objective:**

- I am seeking work that enables me to contribute the artistic and technical talents I have developed. I welcome the opportunity to be challenged, thus growing further as an artist.

### **Computer Experience:**

- |              |          |                 |
|--------------|----------|-----------------|
| • Maya       | • Nuke   | • Renderman     |
| • Photoshop  | • Katana | • After Effects |
| • Mental Ray | • Arnold | • Unity         |
| • V-Ray      | • Shake  | • 3D Studio Max |

### **Work Experience:**

#### **Freelance Artist, Albuquerque, NM**

**May 2013 – Present**

- Working with Pivot VFX, Cosmic Forces and other companies on a freelance basis.

#### **Pivot VFX, Albuquerque, NM**

**Aug 2012 – May 2013**

- Lighting and compositing work on “Iron Man 3”, “EVE Angelic”, and an attraction ride film.

#### **Sony Pictures Imageworks, Culver City, CA and Albuquerque, NM**

**Mar 2009 – June 2012**

- Worked as a lighting TD, compositor, and look dev artist for the films “Cloudy With A Chance of Meatballs”, “Cats & Dogs 2”, “Green Lantern”, and “The Amazing Spider-Man.”

#### **MPC, Santa Monica, CA**

**Dec 2008 – Mar 2009**

- Freelance lighting TD for spots for AT&T, Emerald Nuts, and Wrigley. Duties included skin, eye and mouth shader look-development, and lighting of photorealistic faces to match plates.

#### **Method Studios, Santa Monica, CA**

**June 2006 – Nov 2008**

- Performed feature film work on “Pirates of the Caribbean 3,” and “W.” In commercials, worked as Lead Artist for PODS, and performed specific look development and lighting for Microsoft, Pepsi, Olay, Miller, Target, Toyota, PODS and others.

#### **Motion Theory, Venice, CA**

**July 2005 – June 2006**

- 3D Artist for various commercial spots including EA’s “Mech Warriors,” Lenovo’s Thinkpad campaign, HP’s “Hands” campaign, and spots for Cadillac and McDonald’s.

### **Education:**

#### **Vancouver Film School, Vancouver, BC**

**2003 – 2005**

#### **Certificate in Visual Effects Stream of 3D Animation Program**

- Awarded the Festival Scholarship for my “Hail to the Snail” short – given to 4 students out of 25 to extend time at school to get their project ready for festival competition.
- Chosen to represent VFS at PRIMN International Multimedia Symposium in France. Toured French art schools and placed 3<sup>rd</sup> in a digital short contest there.

#### **UVSC, Orem, UT**

**1998 – 2001**

#### **Associates in Science – Art & Visual Communications – Graphics**

- Studied Art, Film, 2D and 3D Design, Multimedia, and Programming

### **Accomplishments:**

- SEMI-FINALIST in the 2005 Global Student Animation Awards for “Hail to the Snail”

For demo reel and full work and project history, please visit <http://www.thelightingninja.com>